## **CIVIL COVER SHEET**

The civil cover sheet and the information contained herein neither replace nor supplement the filing and service of pleading or other papers as required by law, except as provided by local rules of court. This form is required for the use of the Clerk of Court for the purpose of initiating the civil docket sheet. (SEE INSTRUCTIONS ON THE REVERSE OF THIS FORM.)

I (a) PLAINTIFFS	DEFENDANTS
(b) COUNTY OF RESIDENCE OF FIRST LISTED PLAINTIFF (EXCEPT IN U.S. PLAINTIFF CASES)	COUNTY OF RESIDENCE OF FIRST LISTED DEFENDANT (IN U.S. PLAINTIFF CASES ONLY) NOTE: IN LAND CONDEMNATION CASES, USE THE LOCATION OF THE TRACT OF LAND INVOLVED
(c) ATTORNEYS (FIRM NAME, BAR I.D. NUMBER, ADDRESS, AND TELEPHONE NUMBER)	ATTORNEYS (FIRM NAME, BAR I.D. NUMBER, ADDRESS, AND TELEPHONE NUMBER, IF KNOWN)
II. BASIS OF JURISDICTION (PLACE AN X IN ONE BOX ONLY)  6 1 U.S. Government Plaintiff  6 2 U.S. Government Defendant  6 3 Federal Question (U.S. Government Not a Party)  6 4 Diversity (Indicate Citizenship of Parties in Item III)	III. CITIZENSHIP OF PRINCIPAL PARTIES  (For Diversity Cases Only) (PLACE AN X IN ONE BOX FOR PLAINTIFF AND ONE BOX FOR DEFENDANT)  PTF DEF  Citizen of This State G1 G1 Citizen of Another State G2 G2 Citizen or Subject of a Foreign G3 G3 Country Incorporated or Principal Place G4 G4 of Business in This State Incorporated and Principal Place G5 G5 of Business in Another State Foreign Nation G6 G6
IV. CAUSE OF ACTION (CITE THE U.S. CIVIL STATUTE UNDER WHICH Y JURISDICTIONAL STATUTES UNLESS THIS IS A DIVERSITY SUIT)	! 'OU ARE FILING AND WRITE A BRIEF STATEMENT OF CAUSE. DO NOT CITE
V. ORIGIN  G1 Original G2 Removed from G3 Remanded from G4 Reinstated Proceeding State Court Appellate Court or Reopened	11
VI. REQUESTED IN G CHECK IF THIS IS A CLASS ACTION UNDER FRCP 23	DEMAND \$
VII. RELATED OR PREVIOUSLY FILED CASE(S), IF ANY (See Instructions):  Short Style Current St (Attach additional information, if necessary)	Docket Number tatus:
DATE SIGNATURE OF ATTORNEY OF RECORD	

(Revised 9/96)